

Workshop GK 334, April 2, 2003

Efficiency Improvement by Tree Transducer Composition

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Supported by the “Deutsche Forschungsgemeinschaft” under grants KU 1290/2-1 and KU 1290/2-3.

Macro Tree Transducers [Engelfriet, 1980]

data Term = Term \times Term | Term + Term | A | B
 data List = \otimes List | \oplus List | \textcircled{A} List | \textcircled{B} List | Nil
 data Ins = Mul Ins | Add Ins | Load_A Ins | Load_B Ins | End

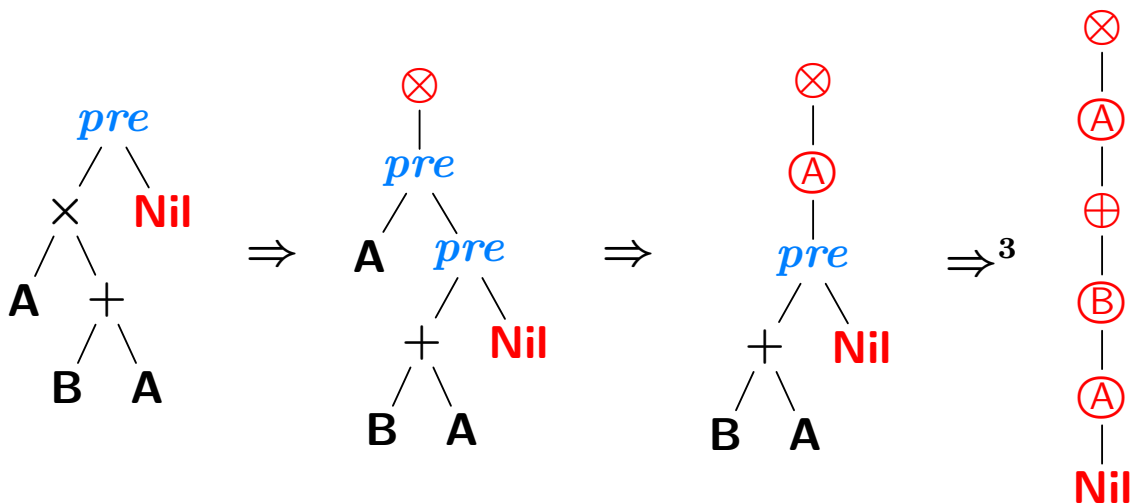
pre :: Term \rightarrow List \rightarrow List

pre ($u_1 \times u_2$) y = \otimes (*pre* u_1 (*pre* u_2 y))

pre ($u_1 + u_2$) y = \oplus (*pre* u_1 (*pre* u_2 y))

pre A y = \textcircled{A} y

pre B y = \textcircled{B} y



rev :: List \rightarrow Ins \rightarrow Ins

rev ($\otimes v$) z = *rev* v (Mul z)

rev ($\oplus v$) z = *rev* v (Add z)

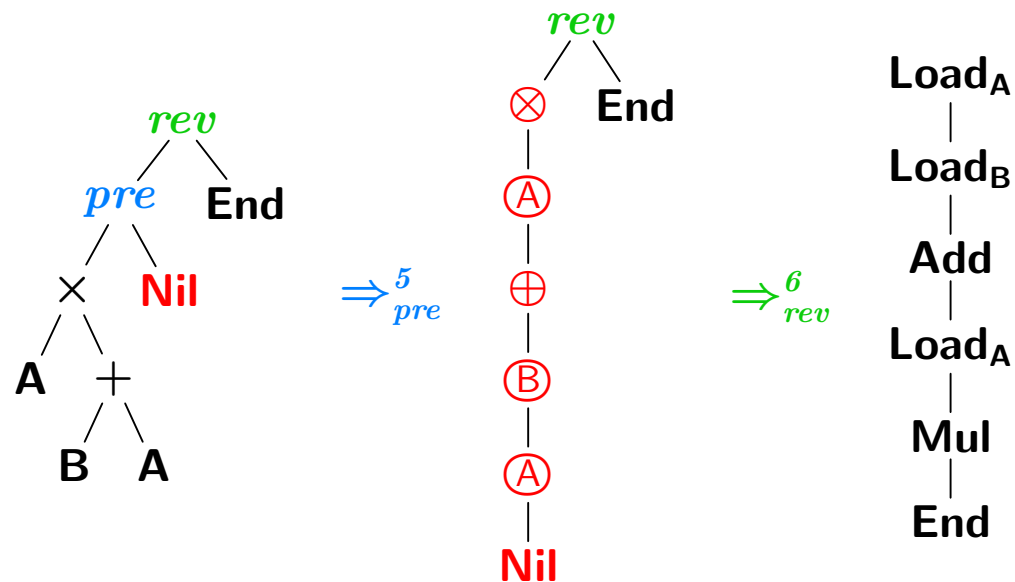
rev ($\textcircled{A} v$) z = *rev* v (Load_A z)

rev ($\textcircled{B} v$) z = *rev* v (Load_B z)

rev Nil z = z

main t = *rev* (*pre* t Nil) End

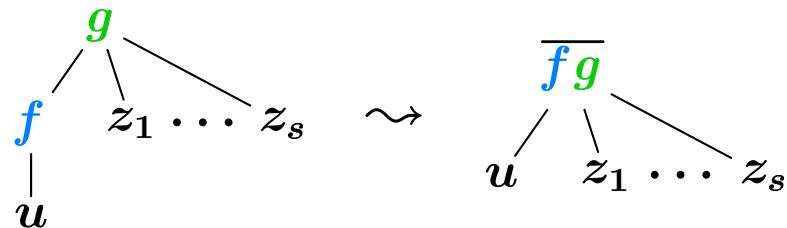
Modularity vs. Efficiency



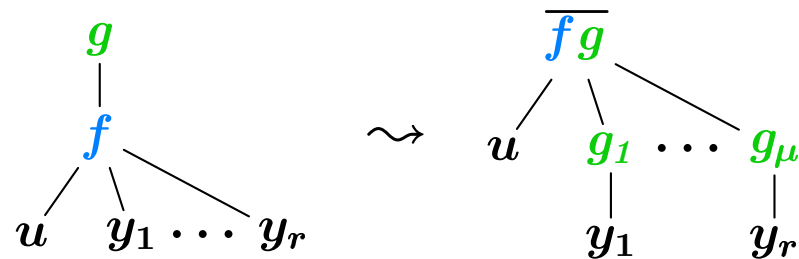
Deforestation techniques [Wadler, 1990; Gill *et al.*, 1993] fail to eliminate intermediate results inside accumulating parameters!

Composition Techniques for Tree Transducers

TOP ; $MAC \subseteq MAC$ [Engelfriet, 1981]:



MAC ; $TOP \subseteq MAC$ [Engelfriet & Vogler, 1985]:

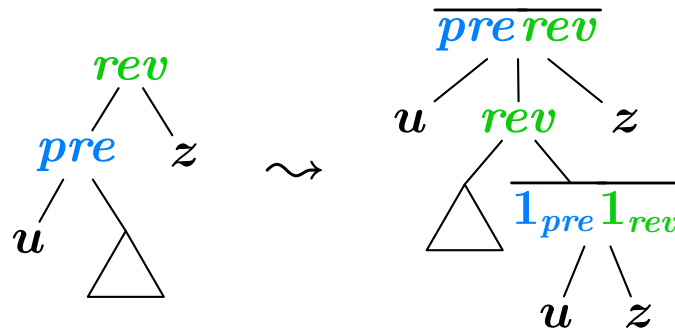


MAC_{su} ; $MAC_{wsu} \subseteq MAC$ [Kühnemann, 1998]:

$$MAC_{su} ; MAC_{wsu} \subseteq ATT_{su} ; ATT \subseteq ATT \subseteq MAC$$

Generalized Construction [V., 2001]

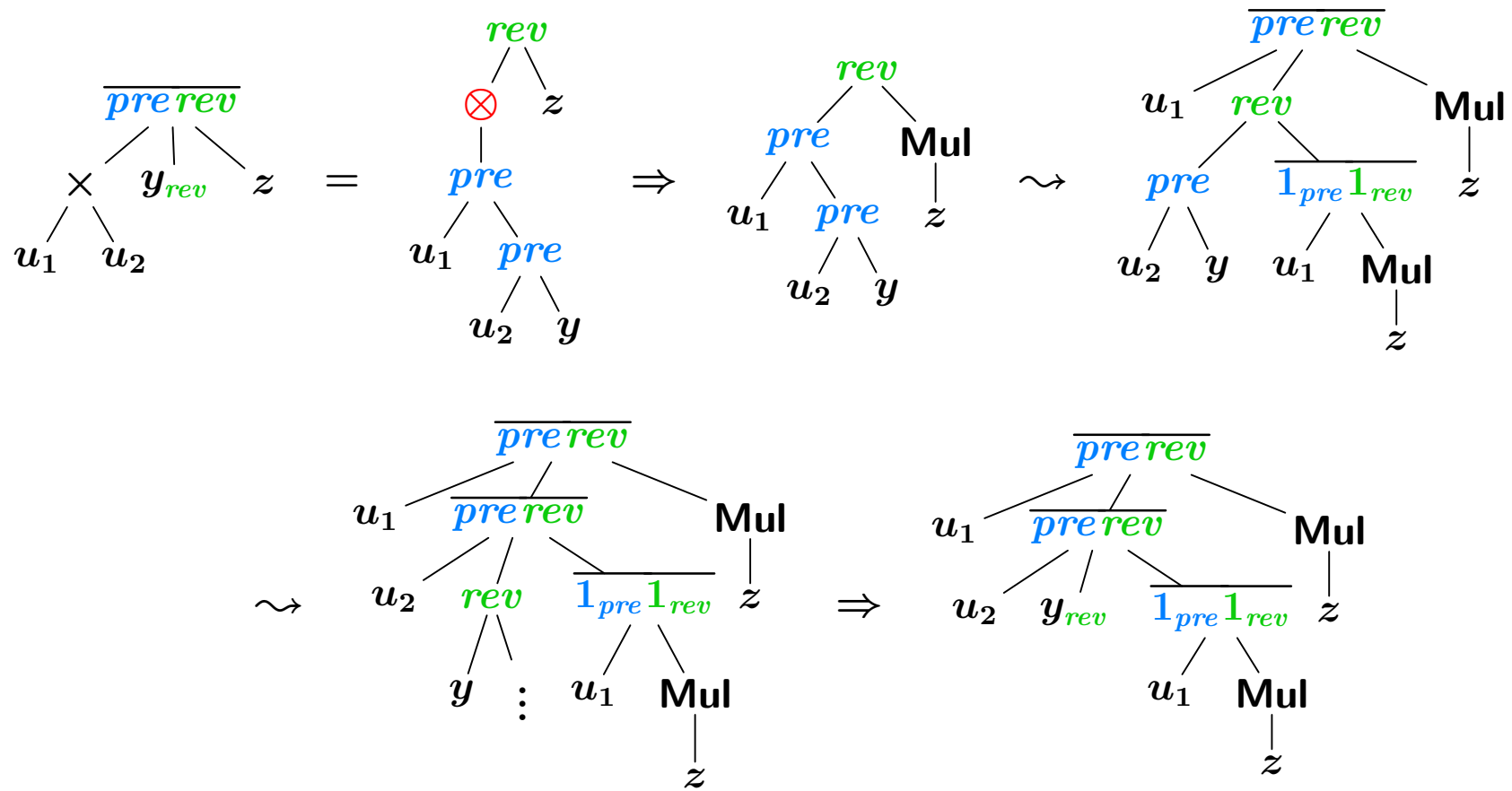
Replace compositions involving an intermediate result as follows:



Rules of $\overline{pre\ rev}$: obtained by translating right-hand sides of pre with rules of rev .

Rules of $\overline{1_{pre}1_{rev}}$: obtained by “walking upwards” in right-hand sides of pre .

Translating Right-Hand Sides: Example



Transformed Program

$\overline{pre\ rev} :: \text{Term} \rightarrow \text{Ins} \rightarrow \text{Ins} \rightarrow \text{Ins}$

$\overline{pre\ rev} (u_1 \times u_2) y_{rev} z = \overline{pre\ rev} u_1 (\overline{pre\ rev} u_2 y_{rev} (\overline{1_{pre}\ 1_{rev}} u_1 (\text{Mul } z))) (\text{Mul } z)$

$\overline{pre\ rev} (u_1 + u_2) y_{rev} z = \overline{pre\ rev} u_1 (\overline{pre\ rev} u_2 y_{rev} (\overline{1_{pre}\ 1_{rev}} u_1 (\text{Add } z))) (\text{Add } z)$

$\overline{pre\ rev} \quad \mathbf{A} \quad y_{rev} z = y_{rev}$

$\overline{pre\ rev} \quad \mathbf{B} \quad y_{rev} z = y_{rev}$

$\overline{1_{pre}\ 1_{rev}} :: \text{Term} \rightarrow \text{Ins} \rightarrow \text{Ins}$

$\overline{1_{pre}\ 1_{rev}} (u_1 \times u_2) z = \overline{1_{pre}\ 1_{rev}} u_2 (\overline{1_{pre}\ 1_{rev}} u_1 (\text{Mul } z))$

$\overline{1_{pre}\ 1_{rev}} (u_1 + u_2) z = \overline{1_{pre}\ 1_{rev}} u_2 (\overline{1_{pre}\ 1_{rev}} u_1 (\text{Add } z))$

$\overline{1_{pre}\ 1_{rev}} \quad \mathbf{A} \quad z = \text{Load}_A z$

$\overline{1_{pre}\ 1_{rev}} \quad \mathbf{B} \quad z = \text{Load}_B z$

$main' t = \overline{pre\ rev} t (\overline{1_{pre}\ 1_{rev}} t \text{ End}) \text{ End}$

How does efficiency of this program relate to the original one?

Possible Loss of Efficiency

```

data Nat = S Nat | Z
div, div' :: Nat → Nat
div (S u) = div' u
div Z = Z
div' (S u) = S (div u)
div' Z = Z

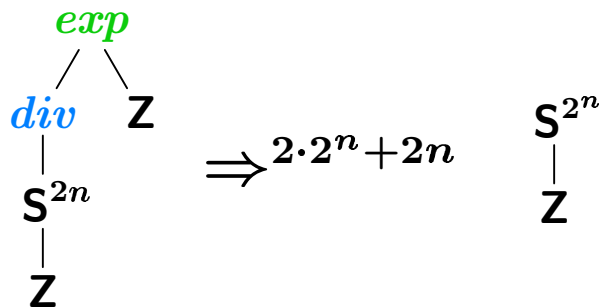
exp :: Nat → Nat → Nat
exp (S v) z = exp v (exp v z)
exp Z z = S z

main t = exp (div t) Z
    
```

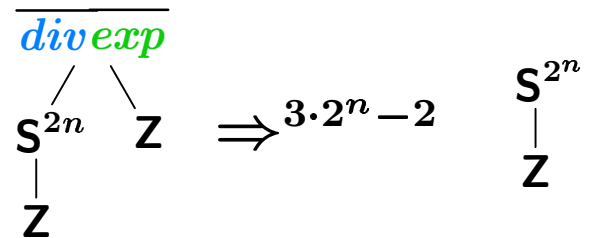
```


$\overline{div\ exp}, \overline{div'\ exp} :: Nat \rightarrow Nat \rightarrow Nat$ 
 $\overline{div\ exp} (S\ u)\ z = \overline{div'\ exp}\ u\ z$ 
 $\overline{div\ exp}\ Z\ z = S\ z$ 
 $\overline{div'\ exp} (S\ u)\ z = \overline{div\ exp}\ u\ (\overline{div\ exp}\ u\ z)$ 
 $\overline{div'\ exp}\ Z\ z = S\ z$ 
 $main'\ t = \overline{div\ exp}\ t\ Z$


```



, but



Efficiency Analysis for Non-strict Evaluation is Difficult

```
isort    [] = []
isort (x : xs) = insert x (isort xs)
insert x [] = [x]
insert x (y : ys) = if x ≤ y then x : y : ys
                    else y : insert x ys

qsort    [] = []
qsort (x : xs) = qsort (filter (≤ x) xs)
                ++ x : qsort (filter (> x) xs)

head (x : xs) = x
minimum xs = head (isort xs)
```

- *isort* and *qsort* require quadratic worst-case complexity, but *qsort* is more efficient in average case
- *minimum* has linear worst-case complexity, but replacing *qsort* for *isort* would make it quadratic

“Ticking” of Original Program

$$pre^\diamond (u_1 \times u_2) y = \diamond (\otimes (pre^\diamond u_1 (pre^\diamond u_2 y)))$$

$$pre^\diamond (u_1 + u_2) y = \diamond (\oplus (pre^\diamond u_1 (pre^\diamond u_2 y)))$$

$$pre^\diamond \quad \mathbf{A} \quad y = \diamond (\textcircled{\mathbf{A}} y)$$

$$pre^\diamond \quad \mathbf{B} \quad y = \diamond (\textcircled{\mathbf{B}} y)$$

$$rev^\bullet (\diamond v) z = \bullet (rev^\bullet v z)$$

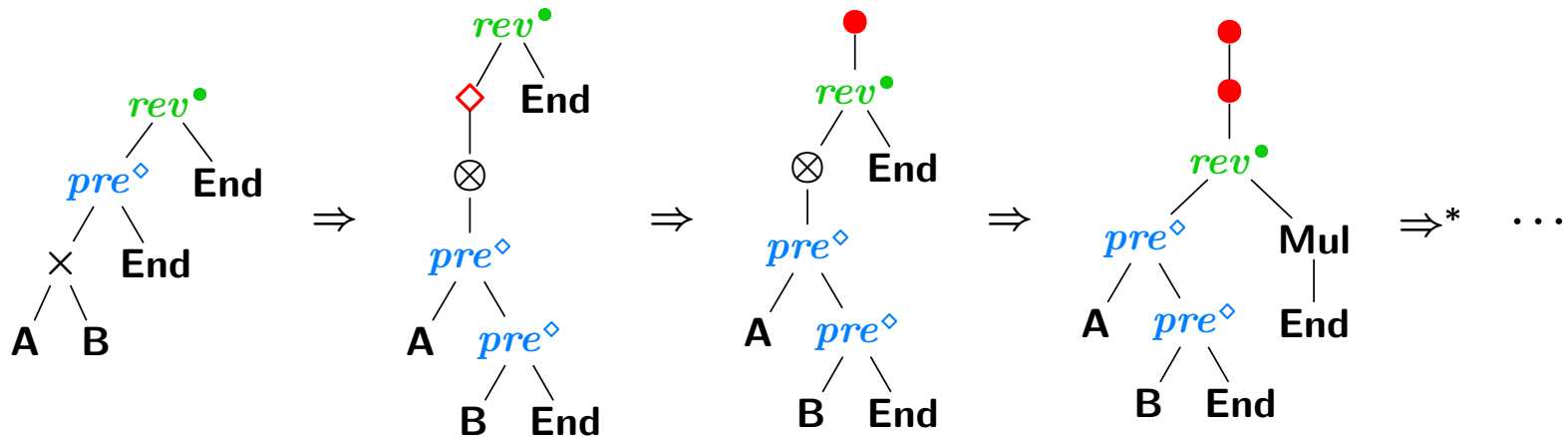
$$rev^\bullet (\otimes v) z = \bullet (rev^\bullet v (\text{Mul } z))$$

$$rev^\bullet (\oplus v) z = \bullet (rev^\bullet v (\text{Add } z))$$

$$rev^\bullet (\textcircled{\mathbf{A}} v) z = \bullet (rev^\bullet v (\text{Load}_\mathbf{A} z))$$

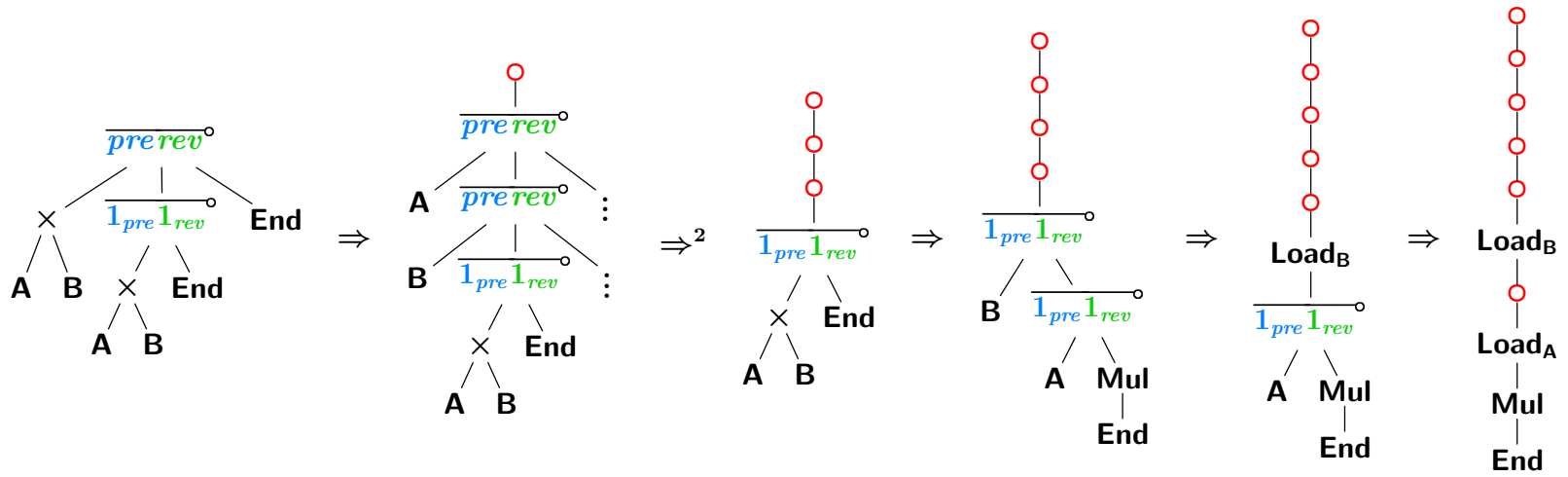
$$rev^\bullet (\textcircled{\mathbf{B}} v) z = \bullet (rev^\bullet v (\text{Load}_\mathbf{B} z))$$

$$rev^\bullet \quad \mathbf{Nil} \quad z = \bullet z$$



Ticking of Composed Program

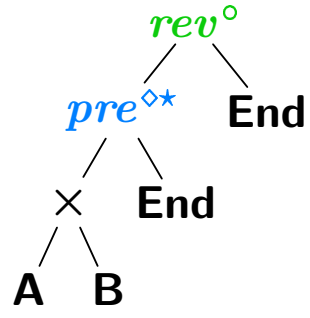
$$\begin{aligned}
 \overline{pre\ rev}^\circ (u_1 \times u_2) y z &= \circ (\overline{pre\ rev}^\circ u_1 (\overline{pre\ rev}^\circ u_2 y (\overline{1_{pre}\ 1_{rev}}^\circ u_1 (\text{Mul } z)))) (\text{Mul } z)) \\
 \overline{pre\ rev}^\circ (u_1 + u_2) y z &= \circ (\overline{pre\ rev}^\circ u_1 (\overline{pre\ rev}^\circ u_2 y (\overline{1_{pre}\ 1_{rev}}^\circ u_1 (\text{Add } z)))) (\text{Add } z)) \\
 \overline{pre\ rev}^\circ \quad \mathbf{A} \quad y z &= \circ y \\
 \overline{pre\ rev}^\circ \quad \mathbf{B} \quad y z &= \circ y \\
 \overline{1_{pre}\ 1_{rev}}^\circ (u_1 \times u_2) z &= \circ (\overline{1_{pre}\ 1_{rev}}^\circ u_2 (\overline{1_{pre}\ 1_{rev}}^\circ u_1 (\text{Mul } z))) \\
 \overline{1_{pre}\ 1_{rev}}^\circ (u_1 + u_2) z &= \circ (\overline{1_{pre}\ 1_{rev}}^\circ u_2 (\overline{1_{pre}\ 1_{rev}}^\circ u_1 (\text{Add } z))) \\
 \overline{1_{pre}\ 1_{rev}}^\circ \quad \mathbf{A} \quad z &= \circ (\text{Load}_A z) \\
 \overline{1_{pre}\ 1_{rev}}^\circ \quad \mathbf{B} \quad z &= \circ (\text{Load}_B z) \\
 main'^\circ t &= \overline{pre\ rev}^\circ t (\overline{1_{pre}\ 1_{rev}}^\circ t \text{ End}) \text{ End}
 \end{aligned}$$



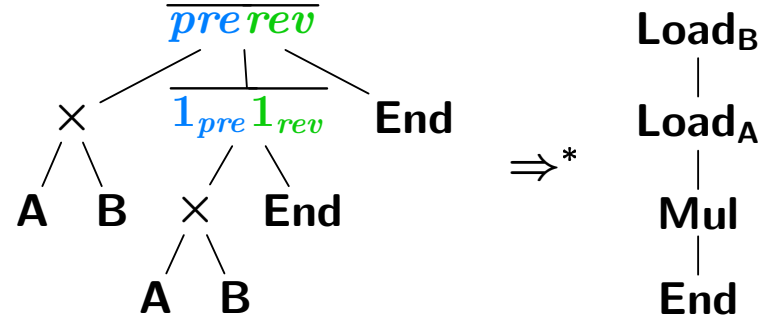
Annotation through Composition

$$\begin{aligned}
 pre^{\diamond\star} (u_1 \times u_2) y &= \diamond (\otimes (pre^{\diamond\star} u_1 (pre^{\diamond\star} u_2 (\star y)))) \\
 pre^{\diamond\star} (u_1 + u_2) y &= \diamond (\oplus (pre^{\diamond\star} u_1 (pre^{\diamond\star} u_2 (\star y)))) \\
 pre^{\diamond\star} \quad \mathbf{A} \quad y &= \diamond (\textcircled{\mathbf{A}} (\star y)) \\
 pre^{\diamond\star} \quad \mathbf{B} \quad y &= \diamond (\textcircled{\mathbf{B}} (\star y)) \\
 \\
 rev^{\circ} (\diamond v) z &= \circ (rev^{\circ} v z) \\
 rev^{\circ} (\star v) z &= rev^{\circ} v (\circ z) \\
 rev^{\circ} (\otimes v) z &= rev^{\circ} v (\mathbf{Mul} z) \\
 rev^{\circ} (\oplus v) z &= rev^{\circ} v (\mathbf{Add} z) \\
 rev^{\circ} (\textcircled{\mathbf{A}} v) z &= rev^{\circ} v (\mathbf{Load}_A z) \\
 rev^{\circ} (\textcircled{\mathbf{B}} v) z &= rev^{\circ} v (\mathbf{Load}_B z) \\
 rev^{\circ} \quad \mathbf{Nil} \quad z &= z
 \end{aligned}$$

Composes into the same program, hence the number of \circ -symbols in the reduction *result* of:



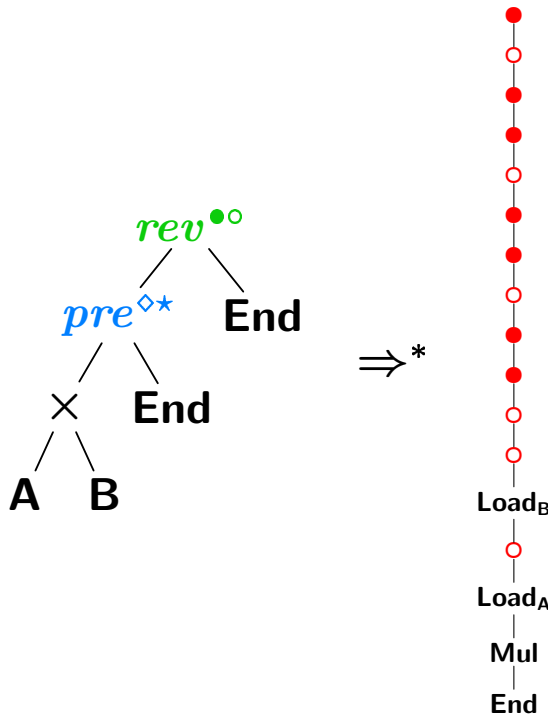
is equal to the number of call-by-name reduction *steps* of:



Combining Annotations

$$\begin{aligned}
 pre^{\diamond*} (u_1 \times u_2) y &= \diamond (\otimes (pre^{\diamond*} u_1 (pre^{\diamond*} u_2 (\star y)))) \\
 pre^{\diamond*} (u_1 + u_2) y &= \diamond (\oplus (pre^{\diamond*} u_1 (pre^{\diamond*} u_2 (\star y)))) \\
 pre^{\diamond*} \quad \mathbf{A} \quad y &= \diamond (\textcircled{\mathbf{A}} (\star y)) \\
 pre^{\diamond*} \quad \mathbf{B} \quad y &= \diamond (\textcircled{\mathbf{B}} (\star y)) \\
 \\
 rev^{\bullet\circ} (\diamond v) z &= \bullet (\circ (rev^{\bullet\circ} v z)) \\
 rev^{\bullet\circ} (\star v) z &= rev^{\bullet\circ} v (\circ z) \\
 rev^{\bullet\circ} (\otimes v) z &= \bullet (rev^{\bullet\circ} v (\mathbf{Mul} z)) \\
 rev^{\bullet\circ} (\oplus v) z &= \bullet (rev^{\bullet\circ} v (\mathbf{Add} z)) \\
 rev^{\bullet\circ} (\textcircled{\mathbf{A}} v) z &= \bullet (rev^{\bullet\circ} v (\mathbf{Load}_A z)) \\
 rev^{\bullet\circ} (\textcircled{\mathbf{B}} v) z &= \bullet (rev^{\bullet\circ} v (\mathbf{Load}_B z)) \\
 rev^{\bullet\circ} \quad \mathbf{Nil} \quad z &= \bullet z
 \end{aligned}$$

Relative efficiency of original vs. transformed program can be determined by comparing numbers of \bullet - and \circ -symbols produced by above program:



An Example Criterion at Work

$$pre^{\circ\circ} (u_1 \times u_2) y = \bullet (\otimes (pre^{\circ\circ} u_1 (pre^{\circ\circ} u_2 (\circ y))))$$

$$pre^{\circ\circ} (u_1 + u_2) y = \bullet (\oplus (pre^{\circ\circ} u_1 (pre^{\circ\circ} u_2 (\circ y))))$$

$$pre^{\circ\circ} \mathbf{A} \quad y = \bullet (\mathbb{A} (\circ y))$$

$$pre^{\circ\circ} \mathbf{B} \quad y = \bullet (\mathbb{B} (\circ y))$$

$$rev^{\circ\circ} (\circ v) z = \circ (rev^{\circ\circ} v z)$$

$$rev^{\circ\circ} (\otimes v) z = rev^{\circ\circ} v (\text{Mul } z)$$

$$rev^{\circ\circ} (\oplus v) z = rev^{\circ\circ} v (\text{Add } z)$$

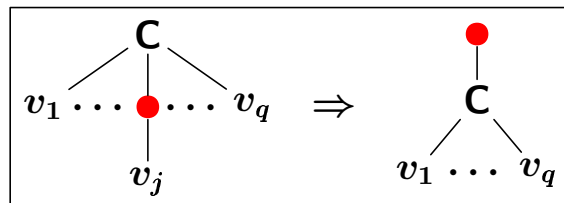
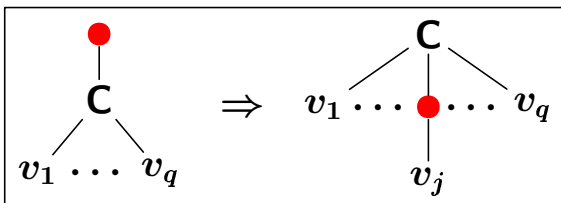
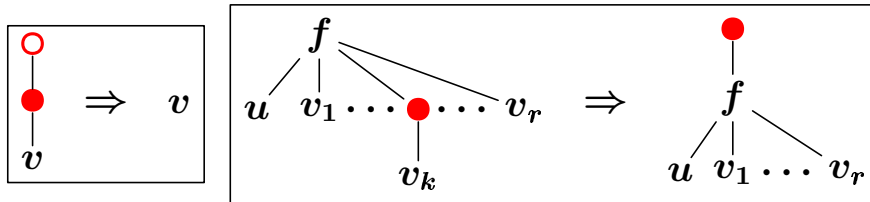
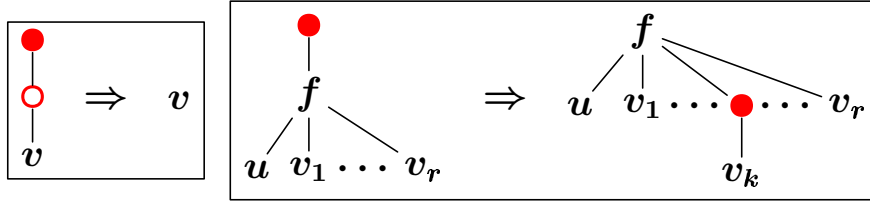
$$rev^{\circ\circ} (\mathbb{A} v) z = rev^{\circ\circ} v (\text{Load}_A z)$$

$$rev^{\circ\circ} (\mathbb{B} v) z = rev^{\circ\circ} v (\text{Load}_B z)$$

$$rev^{\circ\circ} \text{Nil} \quad z = z$$

$$rev^{\circ\circ} (\bullet v) z = \bullet (rev^{\circ\circ} v z)$$

Since $pre^{\circ\circ}$ is *context-linear* and *-nondeleting*, and $rev^{\circ\circ}$ is *linear* and *nondeleting*, the following rules may be used with the aim of eliminating all \circ -symbols in the right-hand sides of $pre^{\circ\circ}$:



Why Category Theory does not prove my Theorems

- free monads capture induction on tree structure, but we also do induction proofs on:
 - prefix order of paths
 - reversed subset order over sets of pairs (state,variable)
- finding (generalized) induction hypotheses is the really tough job; any support?
- not just translation of right-hand sides, but, e.g., “walking upwards”
- free monads do not count (as would be needed to characterize linearity restrictions, and in efficiency analysis)

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